Proof reusing The case of Hindley Algorithm

D. Sotés, L. Lambán, J. Rubio

Departamento de Matemáticas y Computación University of La Rioja (Spain)

November 16, 2007

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Type inference Hindley algorithm in functional programming

- Type inference: the ability to infer types of functions
- It is an important feature present in some statically typed functional programming languages (Haskell, ML,...)
- This leaves the programmer free to omit type annotations
- While maintaining type safety
- Hindley (a.k.a Hindley-Milner) algorithm is in the basis of type inference in most of modern functional programming languages



- Goal (and ongoing work):
 - Formal verification of Hindley algorithm in ACL2
 - For the moment, the monomorphic case (polymorphic let excluded)
- By-product goal: analyze proof reusing of a previously done formalization of Robinson's unification algorithm



The terms of the simply typed λ -calculus

- Variables *x*, *y*...
- Applications [M N], where M and N are terms
- Abstractions $\lambda x.M$, where M is a term and x is a variable



The type system consists of the following type expressions

- Type variables α , β , γ ...
- "arrow"-types $t_1 \rightarrow t_2$ (t_1 and t_2 type expressions) Type expression examples:

$$\alpha \qquad \alpha \rightarrow \beta \qquad (\alpha \rightarrow \beta) \rightarrow (\alpha \rightarrow \gamma)$$



 Problem: to assign a type expression τ to a λ-term M (from a Γ basis of type assumtions)

• Notation: $\Gamma \vdash M : \tau$

• The following **type assignement rules** describe the relation between terms and types:

•
$$\Gamma \cup \{\mathbf{x}:\tau\} \vdash \mathbf{x}:\tau$$

• $\Gamma \vdash M: \sigma \to \beta$
 $\Gamma \vdash N:\sigma$
• $\Gamma \cup \{\mathbf{x}:\sigma\} \vdash M:\tau \Rightarrow \Gamma \vdash \lambda \mathbf{x}.M:\sigma \to 0$

• For example:

$$\begin{array}{ccc} \text{Main type} & \text{Valid type} \\ \{ \pmb{x} : \sigma \} \Longrightarrow & \vdash \lambda \pmb{x} . \pmb{x} : \sigma \to \sigma & (\beta \to \gamma) \to (\beta \to \gamma) \end{array}$$

 τ

Hindley Algorithm

Purpose:

 $\bullet\,$ To find the most general valid type for a given $\lambda\text{-term}\,$

Input:

• M_0 (a λ -term)

Output:

• FAIL if M_0 is not typeable, else τ_0 (the main type of M_0)

Hindley Algorithm

$$\begin{split} E &= \emptyset \\ G &= \{ \emptyset \vdash M_0 : \alpha_0 \} \\ \text{While } G &\neq \emptyset \\ g \leftarrow \Gamma \vdash M : \tau \in G \\ \text{case } g \text{ of:} \\ &-\Gamma \vdash x : \tau \Rightarrow E = E \cup \{ \tau \simeq \Gamma(x) \} \\ &-\Gamma \vdash [M_1 M_2] : \tau \Rightarrow G = G \cup \{ \Gamma \vdash M_1 : \alpha \to \tau, \Gamma \vdash M_2 : \alpha \} \\ &-\Gamma \vdash \lambda x \bar{M} : \tau \Rightarrow E = E \cup \{ \tau \simeq \alpha_1 \to \alpha_2 \} \\ & G = G \cup \{ \Gamma \lor \{ x : \alpha_1 \} \vdash \bar{M} : \alpha_2 \} \\ \end{split}$$
end while
$$\Phi \leftarrow \text{unify}(E) \end{split}$$

if $\Phi \equiv FAILURE$, return FAILURE

else, return $\alpha_0 \Phi$

Hindley Algorithm

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$$M_0 = \lambda f . \lambda \mathbf{x} . [f [f \mathbf{x}]]$$

G	E
$\emptyset \vdash \lambda f. \lambda \mathbf{x}. [f \ [f \ \mathbf{x}]] : \alpha_0$	
$\{f : \alpha_1\} \vdash \lambda \mathbf{x} . [f [f \mathbf{x}]] : \alpha_2$	$\alpha_0 \simeq (\alpha_1 \rightarrow \alpha_2)$
$\{f: \alpha_1, \mathbf{X}: \alpha_3\} \vdash [f [f \mathbf{X}]]: \alpha_4$	$\alpha_2 \simeq (\alpha_3 \rightarrow \alpha_4)$
$\{f: \alpha_1, \mathbf{X}: \alpha_3\} \vdash f: \alpha_5 \to \alpha_4$	$(\alpha_5 \rightarrow \alpha_4) \simeq \alpha_1$
$\{f: \alpha_1, \mathbf{x}: \alpha_3\} \vdash [f \mathbf{x}]: \alpha_5$	$(\alpha_5 \rightarrow \alpha_6) \simeq \alpha_1$
$\{f: \alpha_1, \mathbf{X}: \alpha_3\} \vdash f: \alpha_5 \to \alpha_6$	$\alpha_6 \simeq \alpha_3$
$\{f: \alpha_1, \mathbf{x}: \alpha_3\} \vdash \mathbf{x}: \alpha_5$	

Main properties of Hindley algorithm

- Algorithm terminates on every input
- If it does not fail, the returned type is valid for the input
- In that case, the returned type is the most general valid type for the input
- If it fails, the input is not typeable

Derivations The main intended theorems

Derivations Type Checking vs type inference

- The relation Γ ⊢ M : α has to be formalized in ACL2 by expliciting the derivation by means of the corresponding applications of type inference rules (represented as a tree)
- Example of a derivation witnessing that



Derivations The main intended theorems

Derivations Derivation checking and inference in ACL2

- Type derivations are represented in ACL2 as lists encoding its tree structure
- It is easy to define an ACL2 function for checking if a derivation is coherent with the type inference rules
 - Function derivation-check
- Hindley algorithm can be reprogrammed in ACL2, in such a way that it builds not only a type, but a type derivation
 - Function derivation-inference

Derivations The main intended theorems



If it does not fail, The type returned by the algorithm is a correct type for the input:

```
(defthm inference-soundness
  (implies
        (and (lambda-termp x)
                  (not (equal (derivation-inference x) 'FAIL)))
        (derivation-check (derivation-inference x))))
```

Derivations The main intended theorems



The type returned by the algorithm is more general than any other correct type:

Derivations The main intended theorems

Completeness

If the algorithm returns failure, then there is no valid type for the input term

```
(defthm inference-completeness
  (implies (and (lambda-termp x)
                    (equal (derivation-inference x) 'FAIL)
                     (eq-l-terms x (l-term-extract d)))
                    (not (derivation-check d))))
```

Status of the work

Unification algorithm and proof reusing

- The final part of Hindley algorithm relies on Robinson unification algorithm
- Their properties are essential for the verification of Hindley algorithm
- This algorithm has already been verified in ACL2
- It is a good example of proof reusing
 - How to test the degree of reusability of a book?
 - If used as a "black box", how the structure of the book used (local and non-local events) influences the proof effort of an external user? And its generality?
 - Is this a good measure for "book reusability"?
 - Are there good general design principles for this?