



# Formal Verification of Optical Quantum Flip Gate

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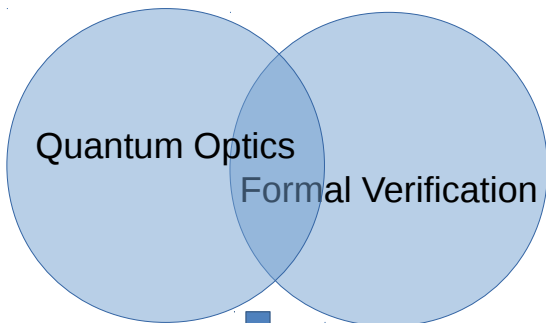
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# Outline

- 1 Motivation & Context
- 2 Quantum Computers & Quantum Optics
- 3 Formalization
- 4 Conclusion

# Motivation



Optical Quantum Computers Verification

# Context

Global context:

- Research program carried out at Concordia University
- Objective: formal verification of *optical systems* (e.g., fiber optic, optic circuits, **quantum computers**, etc.)

To do so, formalization of various theories of optics:

- Ray optics
- Electromagnetic optics
- **Quantum** optics

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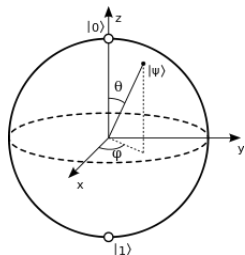
# Quantum Computers

## Classical Bit

Classical bit = 0 or 1

## Qubit

Quantum bit = “mix” of  $|0\rangle$   
and  $|1\rangle \rightarrow \delta|0\rangle + \beta|1\rangle$



Implementation:

- Physical implementations of Qubits: photons, electrons or ions
- *Photon*-based implementations are the most promising

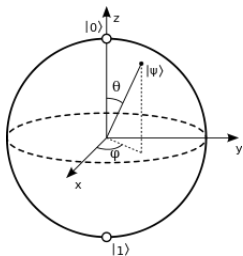
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# Photon-based implementation of Qubits

*Coherent light* is used to represent quantum bits:

## Coherent Light Qubit

- Qubit = coherent light with states  $|0\rangle$  and  $|\alpha\rangle$
- $|0\rangle$  and  $|\alpha\rangle$  represent  $|0\rangle$  and  $|1\rangle$ , respectively



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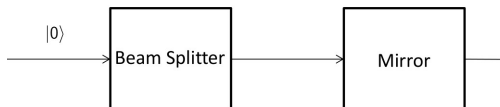
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## Coherent Light Quantum Flip Gate

- Quantum flip gate, converts  $|0\rangle$  into  $|1\rangle$  and vice versa
- Implemented as a *beam splitter* and a *phase conjugating mirror*.



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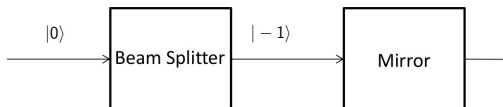
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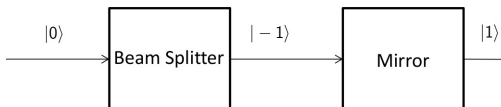
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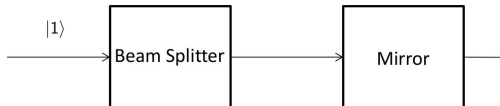
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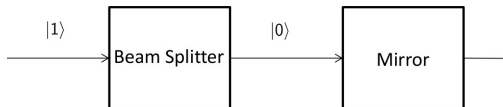
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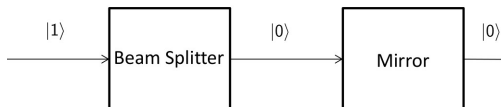
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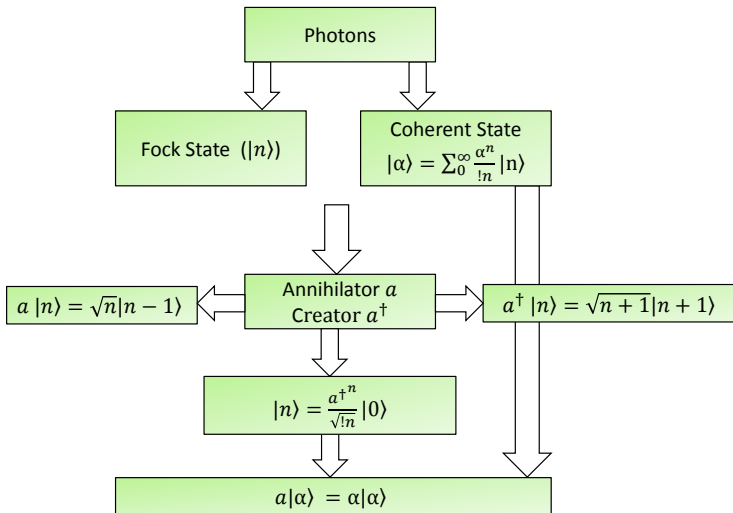
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# Quantum Optics: Overview



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  - Mathematics Prerequisites
  - Coherent Light
  - Optical Flip Gate
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# Mathematics Prerequisites

- Complex functions spaces (cfun). NFM13
- Infinite summation over cfun. NFM14
- Infinite summation over quantum operators.
- Exponentiation of quantum operators.

# Infinite Summation over Operators: Definition

$$\sum_{n=0}^{\infty} f_n = g_n \Leftrightarrow \forall x \sum_{n=0}^{\infty} f_n(x) = g_n(x)$$

## Definition

- *Specification:*

$$\text{cop\_sums } (s, \text{inprod}) \text{ f l (from 0)} \Leftrightarrow \forall x. x \text{ IN } s \Rightarrow \\ \text{cfun\_sums } (s, \text{inprod}) (\lambda n. (f \ n) \ x) (l \ x) \text{ (from 0)}$$

- *Hilbert operator to make a function out of it:*

$$\text{cop\_infsum innerspc s f} = @l. \text{cop\_sums innerspc f l s}$$

- *Existence predicate:*

$$\text{cop\_summable innerspc s f} = \exists l. \text{cop\_sums innerspc f l s}$$

# Infinite Summation: Properties

$$\text{“ } \sum_{n=0}^{\infty} (f_n + g_n) = \sum_{n=0}^{\infty} f_n + \sum_{n=0}^{\infty} g_n \text{”}$$

## Theorem (Linearity of infinite summation - 1)

$\forall f g \text{ innerspc.}$

`cop_summable innerspc s f`  $\wedge$  `cop_summable innerspc s g`  $\Rightarrow$   
`cop_infsum innerspc s`  $(\lambda n. f_n + g_n) =$   
`cop_infsum innerspc s f` + `cop_infsum innerspc s g`

$$\text{“ } \sum_{n=0}^{\infty} (a.f_n) = a. \sum_{n=0}^{\infty} f_n \text{”}$$

## Theorem (Linearity of infinite summation - 2)

$\forall f \text{ innerspc } a. \text{cop\_summable innerspc s } f \Rightarrow$   
`cop_infsum innerspc s`  $(\lambda n. a \% f_n)$   
 $= a \% \text{cop\_infsum innerspc s } f$

$\%$  = multiplication by a scalar

# Commutativity of Fun. Inf. Summation with Linear Operators

## Definition (Linearity)

`is_linear_cop s (op : cop) ⇔`  
 `∀x y.x IN s ∧ y IN s ⇒ op (x + y) = op x + op y`  
 `∧ ∀a. op (a % x) = a % (op x)`

“if *op* linear & bounded:  $\sum_{n=0}^{\infty} (op (f_n)) = op (\sum_{n=0}^{\infty} f_n)$ ”

## Theorem (Commutativity of Inf. Summation with Linear Op.)

`∀f h s innerspc.`  
 `is_linear_cop s h ∧ is_bounded innerspc h`  
 `⇒ cfun_infsum innerspc s (λn. h(f n))`  
 `= h (cfun_infsum innerspc s f)`

# Exponentiation of Quantum Operators

$$"e^{op} = \sum_{i=0}^{\infty} \frac{op^n}{i!n}"$$

## Definition

`cop_exp innerspc (op : cfun → cfun) ⇔`  
`cop_infsum innerspc (from 0) (λn. 1/i!n % (op pow n))`

" *e<sup>constantly null operator</sup> = identity* "

## Theorem

`∀ s inprod x. x IN s ∧ is_inner_space (s, inprod) ⇒`  
`cop_exp (s, inprod) cop_zero x = x`

"  $e^{a.op}(x) = e_C^a.op(x)$  "

## Theorem

`∀ s inprod a x. x IN s ∧ is_inner_space (s, inprod) ⇒`  
`(cop_exp (s, inprod) (λy. a%y)) x = cpow a % x`

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# Coherent Light: Definition

*Coherent* light  $\Rightarrow$  number of photons follows Poisson distribution at any time

More precisely: state of a coherent light =  $|\alpha\rangle$  where  $|\alpha|^2$  is the distribution parameter, i.e., the number of expected photons.

## Definition

coherent  $\text{sm } \alpha =$   
 $\exp(-\frac{|\alpha|^2}{2})\%$   
 $\text{cfun\_infsun (s, inprod) (from 0) } (\lambda n. \frac{\alpha^n}{\sqrt{n!}}\%(\text{fock sm } n))$

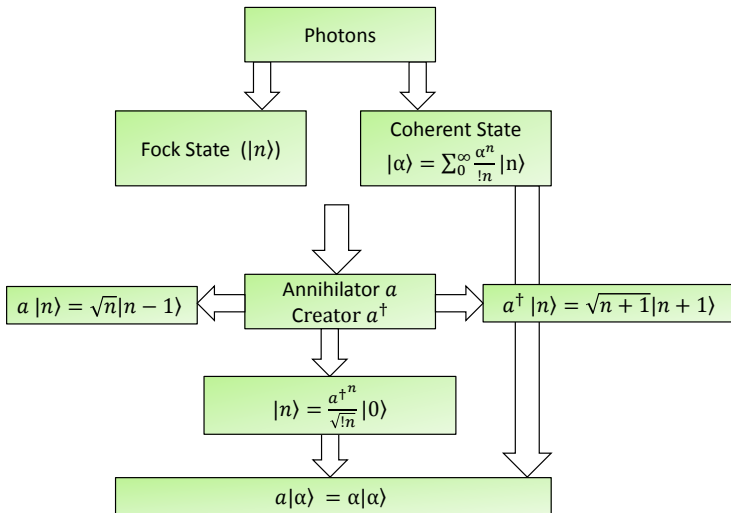
*fock sm n* = state where we have  $n$  photons

$\rightarrow$  defined using the creation operator and the vacuum state (...)

$\rightarrow$  themselves defined using the definition of *sm* (...)



# Quantum Optics: Overview (Recall)



# Coherent Light: Property

## Theorem (Expression using the displacement operator)

$$\begin{aligned}
 & (\forall n. \text{creat\_of\_sm } sm \text{ (fock } sm \ n) \neq \text{cfun.zero}) \\
 & \wedge \text{cfun\_summable } (s, \text{inprod}) \text{ (from } 0) (\lambda n. \frac{\alpha^{\text{pow } n}}{\sqrt{n!}} \% \text{fock } sm \ n) \\
 & \text{is\_sm } sm \wedge \text{exp\_summable } (\text{qspc\_of\_sm } sm) (\alpha \text{ creat\_of\_sm } sm) \\
 & \Rightarrow \text{coherent } sm \ \alpha = (\text{disp } sm \ \alpha) \ \text{vac}
 \end{aligned}$$

$\text{vac}$  = lowest energy coherent state (“vaccum”)

# Displacement Operator

$$D(\alpha) = e^{\alpha \hat{a}^\dagger} e^{-\alpha^* \hat{a}} e^{[\alpha \hat{a}^\dagger, \alpha^* \hat{a}]}$$

$\hat{a}$  = creation operator (adds a level of energy/photon to a quantum system)

$[a, b]$  = commutator between  $a$  and  $b$ , i.e.,  $a \circ b - b \circ a$

## Definition (Displacement Operator)

```

disp sm  $\alpha$  =
  (cop_exp sm ( $\alpha$  % creat_of_sm sm) **
   cop_exp sm ( $-(\text{cnj } \alpha)$  % a_of_sm sm) **
   cop_exp sm (( $\alpha$  % creat_of_sm sm) com (( $\text{cnj } \alpha$ ) % a_of_sm sm))
  
```

Main interest of the displacement operator:  
easily implemented (physically) using a beam splitter

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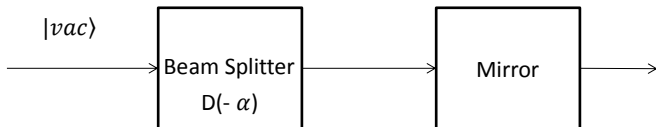
# Optical Flip Gate (Recall)

## Coherent Light Qubit

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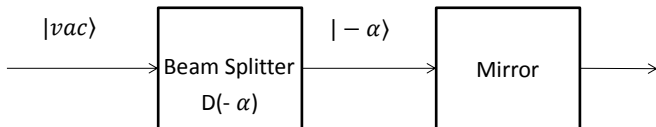
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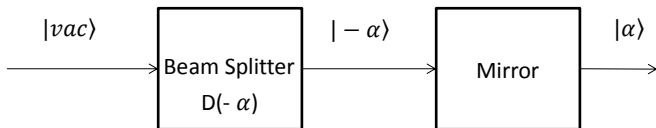
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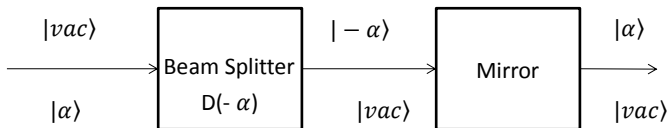
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# Beam Splitter over Coherent states

## Theorem (Beam splitter over $|1\rangle$ )

$$\begin{aligned} \wedge (\forall x \text{ op. is\_linear\_cop op} \wedge x \text{ IN } s \Rightarrow \\ (\text{cop\_exp } (s, \text{inprod}) (-\text{op}) ** \text{cop\_exp } (s, \text{inprod}) (\text{op})) x = x \\ \Rightarrow \text{disp sm } (-\alpha) (\text{coherent sm } \alpha) = \text{vac} \end{aligned}$$

## Theorem (Beam splitter over $|0\rangle$ )

$$\begin{aligned} \wedge (\forall x \text{ op. is\_linear\_cop op} \wedge x \text{ IN } s \Rightarrow \\ (\text{cop\_exp } (s, \text{inprod}) (-\text{op}) ** \text{cop\_exp } (s, \text{inprod}) (\text{op})) x = x \\ \Rightarrow \text{disp sm } (-\alpha) (\text{coherent sm } \text{vac}) = -\alpha \end{aligned}$$

Note: These proofs requires Baker-Campbell-Hausdorff theorem  
 → assumed in this work

# Mirror over Coherent states

## Definition (Mirror)

```
mirror sm =
  cop_exp (s, inprod) (iπ % n_of_sm sm)
```

## Theorem (Main mirror property)

```
mirror_summable sm ∧ is_bounded (qspc_of_sm sm) (mirror sm)
  ∧ (∀n.creat_of_sm sm (fock sm n) ≠ cfun_zero))
  ⇒ mirror sm (coherent sm α) = coherent sm (-α)
```

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  ⇒ mirror sm (coherent sm vac) = coherent sm vac
```

# Formal Flip Gate Verification

## Definition (Flip Gate)

$$\text{flip\_gate } \alpha \text{ sm} = (\text{mirror sm}) ** (\text{disp sm } (-\alpha))$$

### Main result of this work:

“flip gate applied to  $|1\rangle$  returns  $|0\rangle$ ”

and

“flip gate applied to  $|0\rangle$  returns  $|1\rangle$ ”

## Theorem

$$\begin{aligned} & (\text{coherent sm } \alpha \neq \text{cfun\_zero}) \wedge \\ & \wedge (\text{cop\_exp (s, inprod) } (-\text{op}) ** \text{cop\_exp (s, inprod) (op)}) \text{ x} = \text{x} \\ & \wedge \text{mirror\_summable sm} \wedge \text{is\_bounded (qspc\_of\_sm sm) (mirror sm)} \\ & \Rightarrow (\text{flip\_gate } \alpha \text{ sm}) (\text{coherent sm } \alpha) = \text{vac} \\ & \quad \wedge (\text{flip\_gate } \alpha \text{ sm}) \text{ vac} = \text{coherent sm } \alpha \end{aligned}$$

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# Conclusion

- Used HOL Light to formally verify that a quantum-optic-based physical system implements a flip gate (*under reasonable assumptions*)
- Required the formal development of several theories
- Most important fact: we went from the maths foundations to a close-to-practice implementation



Thanks!  
Questions?

`http://hvg.ece.concordia.ca`