

Truly Modular (Co)datatypes

for



Jasmin Blanchette
Lorenz Panny
Dmitriy Traytel

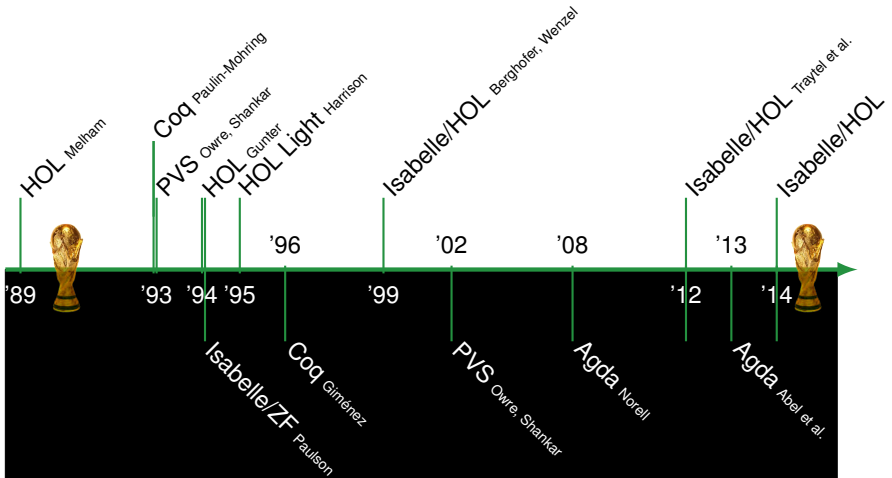
Johannes Hölzl
Andrei Popescu



Technische Universität München

Andreas Lochbihler
ETH zürich

DATATYPES



CODATATYPES

Disclaimer

Isabelle/HOL was **not** harmed
by the introduction of new axioms
to achieve the following

```
theory Examples
```

```
imports Library
```

```
begin
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```



```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```

```
codatatype 'a ltree = LNode 'a "'a ltree list"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```

```
codatatype 'a ltree = LNode 'a "'a ltree list"
```

```
codatatype 'a ltreeω = LNodeω 'a "'a ltreeω llist"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```

```
codatatype 'a ltree = LNode 'a "'a ltree list"
```

```
codatatype 'a ltreeω = LNodeω 'a "'a ltreeω llist"
```

```
datatype_new 'a treefset = Nodefset 'a "'a treefset fset"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```

```
codatatype 'a ltree = LNode 'a "'a ltree list"
```

```
codatatype 'a ltreeω = LNodeω 'a "'a ltreeω llist"
```

```
datatype_new 'a treefset = Nodefset 'a "'a treefset fset"
```

```
codatatype 'a treecset = LNodecset 'a "'a treecset cset"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```

```
codatatype 'a ltree = LNode 'a "'a ltree list"
```

```
codatatype 'a ltreeω = LNodeω 'a "'a ltreeω llist"
```

```
datatype_new 'a treefset = Nodefset 'a "'a treefset fset"
```

```
codatatype 'a treecset = LNodecset 'a "'a treecset cset"
```

```
datatype_new 'a treeset = Nodeset 'a "'a treeset set"
```

```
theory Examples
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

```
datatype_new 'a treeω = Nodeω 'a "'a treeω llist"
```

```
codatatype 'a ltree = LNode 'a "'a ltree list"
```

```
codatatype 'a ltreeω = LNodeω 'a "'a ltreeω llist"
```

```
datatype_new 'a treefset = Nodefset 'a "'a treefset fset"
```

```
codatatype 'a treecset = LNodecset 'a "'a treecset cset"
```

```
datatype_new 'a treeset = Nodeset 'a "'a treeset set"
```

Unsupported recursive occurrence of type
"'a local.tree_{set}" via type constructor "Set.set" in
type expression "'a local.tree_{set} set"
Use the "bnf" command to register "Set.set" as a bounded
natural functor to allow nested (co)recursion through it

Outline

Examples

Bounded Natural Functors

(Co)datatypes

Primitive (Co)recursion

Closing Remarks

Outline

Examples

Bounded Natural Functors

(Co)datatypes

Primitive (Co)recursion

Closing Remarks

BNF

=

type

+

polymorphic constants
(map, set, bound, relator)

+

theorems

```
theory BNF
imports Library
begin
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
theory BNF
```

```
imports Library
```

```
begin
```

```
codatatype 'a llist = LNil | LCons 'a "'a llist"
```

```
term "map_llist :: ('a  $\Rightarrow$  'b)  $\Rightarrow$  'a llist  $\Rightarrow$  'b llist"
```

```
term "set_llist :: 'a llist  $\Rightarrow$  'a set"
```

```
term "N0 :: (nat  $\times$  nat) set"
```

```
term "rel_llist :: ('a  $\Rightarrow$  'b  $\Rightarrow$  bool)  $\Rightarrow$ 
```

```
'a llist  $\Rightarrow$  'b llist  $\Rightarrow$  bool"
```

```
theory BNF
imports Library
begin

codatatype 'a llist = LNil | LCons 'a "'a llist"

term "map_llist :: ('a  $\Rightarrow$  'b)  $\Rightarrow$  'a llist  $\Rightarrow$  'b llist"
term "set_llist :: 'a llist  $\Rightarrow$  'a set"
term " $\mathbb{N}_0$  :: (nat  $\times$  nat) set"
term "rel_llist :: ('a  $\Rightarrow$  'b  $\Rightarrow$  bool)  $\Rightarrow$ 
      'a llist  $\Rightarrow$  'b llist  $\Rightarrow$  bool"

bnf "'a llist"
  map: map_llist
  sets: set_llist
  bd: " $\mathbb{N}_0$ "
  rel: rel_llist

proof
oops
```

```

theory BNF
imports Library
begin

codatatype 'a llist = LNil | LCons 'a "'a llist"

term "map_llist :: ('a  $\Rightarrow$  'b)  $\Rightarrow$  'a llist  $\Rightarrow$  'b llist"
term "set_llist :: 'a llist  $\Rightarrow$  'a set"
term "N0 :: (nat  $\times$  nat) set"
term "rel_llist :: ('a  $\Rightarrow$  'b  $\Rightarrow$  bool)  $\Rightarrow$ 
  'a llist  $\Rightarrow$  'b llist  $\Rightarrow$  bool"
  
```

proof (state): depth 0

goal (9 subgoals):

1. map_llist id = id
2. $\bigwedge f g. \text{map_llist } (g \circ f) = \text{map_llist } g \circ \text{map_llist } f$
3. $\bigwedge x f g. (\bigwedge z. z \in \text{set_llist } x \implies f z = g z) \implies \text{map_llist } f x = \text{map_llist } g x$
4. $\bigwedge f. \text{set_llist } \circ \text{map_llist } f = \text{op } ` f \circ \text{set_llist}$
5. card_order N₀
6. cfinite N₀
7. $\bigwedge x. |\text{set_llist } x| \leq_0 N_0$
8. $\bigwedge R S. \text{rel_llist } R \text{ OO rel_llist } S \leq \text{rel_llist } (R \text{ OO } S)$
9. $\bigwedge R. \text{rel_llist } R = (\lambda x y. \exists z. \text{set_llist } z \subseteq \{(x, y). R x y\} \wedge \text{map_llist } \text{fst } z = x \wedge \text{map_llist } \text{snd } z = y)$

BNF

=

a semantic criterion
for legal rhs of a
(co)datatype declaration

BNF

=

a **semantic** criterion
for legal rhs of a
(co)datatype declaration

`_ × _` `_ fset`

`_ + _` **Manually
registered
BNFs** `_ mset`

`τ ⇒ _` `_ cset`

`_ × _` `_ fset`
`_ + _` **Manually
registered
BNFs** `_ mset`
 $\tau \Rightarrow$ `_` `_ cset`

compositions of BNFs

`unit + _ × _` **Automatically
derived
BNFs** `codatatypes`
`datatypes` `_ llist`
`_ list`

$_ \times _$ $_ \text{fset}$
**Manually
registered
BNFs** $_ \text{mset}$
 $_ + _$
 $\tau \Rightarrow _$ $_ \text{cset}$

compositions of BNFs

$\text{unit} + _ \times _$ **codatatypes**
datatypes **Automatically
derived
BNFs** $_ \text{list}$
 $_ \text{list}$

$_ \Rightarrow \tau$

**Non-
BNFs**

$_ \text{set}$

Outline

Examples

Bounded Natural Functors

(Co)datatypes

Primitive (Co)recursion

Closing Remarks

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```



Output

Query

Sledgehammer

Symbols

Theories

theory Datatypes

imports Library

begin

(* datatype_new 'a list = Nil | Cons 'a "'a list" *)

datatype_new 'a list = ctor "unit + 'a × 'a list"

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
```

```
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
```

```
text [{" 'b = unit + 'a × 'b *}]
```

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
```

```
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
```

```
text {* 'b = unit + 'a × 'b *}
```

```
ML_command {*
```

```
val (pre_bnf, ctxt) =
```

```
  bnf_of_typ @{context} @{typ "unit + 'a × 'b"};
```

```
*}
```

```
theory Datatypes
imports Library
begin

(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
text {* 'b = unit + 'a × 'b *}

ML_command {*
  val (pre_bnf, ctxt) =
    bnf_of_typ @{context} @{typ "unit + 'a × 'b"};

  print_term ctxt "map" (map_of_bnf pre_bnf);
  print_terms ctxt "sets" (sets_of_bnf pre_bnf);
  print_thms ctxt "set_map" (set_map0_of_bnf pre_bnf);
*}

```



```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
```

```
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
```

```
text {* 'b = unit + 'a × 'b *}
```

```
ML_command {*
```

```
va map
```

```
λf1 f2. map_sum id (map_prod f1 f2)
```

```
sets
```

```
▪ λx. UNION (Basic_BNFs.setr x) Basic_BNFs.fsts
```

```
▪ λx. UNION (Basic_BNFs.setr x) Basic_BNFs.snds
```

```
pr set_map
```

```
▪ (λx. UNION (Basic_BNFs.setr x) Basic_BNFs.fsts) ◦
```

```
map_sum id (map_prod f1 f2) =
```

```
op ` f1 ◦
```

```
(λx. UNION (Basic_BNFs.setr x) Basic_BNFs.fsts)
```

```
▪ (λx. UNION (Basic_BNFs.setr x) Basic_BNFs.snds) ◦
```

```
map_sum id (map_prod f1 f2) =
```

```
op ` f2 ◦
```

```
(λx. UNION (Basic_BNFs.setr x) Basic_BNFs.snds)
```

```
*}
```

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
```

```
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
```

```
text {* 'b = unit + 'a × 'b *}
```

```
ML_command {*
```

```
val (pre_bnf, ctxt) =
```

```
  bnf_of_typ @{context} @{typ "unit + 'a × 'b"};
```

```
*}
```

```
theory Datatypes
imports Library
begin

(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
text {* 'b = unit + 'a × 'b *}

ML_command {*
  val (pre_bnf, ctxt) =
    bnf_of_typ @{context} @{typ "unit + 'a × 'b"};
  val ({bnfs = [bnf],
        ctor_co_induct = ctor_induct, ...}, ctxt') =
    lfp ctxt "list" pre_bnf;
*}
}
```

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
```

```
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
```

```
text {* 'b = unit + 'a × 'b *}
```

```
ML_command {*
```

```
val (pre_bnf, ctxt) =
```

```
  bnf_of_typ @{context} @{typ "unit + 'a × 'b"};
```

```
val ({bnfs = [bnf],
```

```
      ctor_co_induct = ctor_induct, ...}, ctxt') =
```

```
  lfp ctxt "list" pre_bnf;
```

```
print_term ctxt' "map" (map_of_bnf bnf);
```

```
print_thm ctxt' "induction" ctor_induct;
```

```
*}
```

```
theory Datatypes
imports Library
begin

(* datatype_new 'a list = Nil | Cons 'a "'a list" *)
(* datatype_new 'a list = ctor "unit + 'a × 'a list" *)
text {* 'b = unit + 'a × 'b *}
```

ML_command {*

```
map
va local.list.map_list
induction
va (∧xb.
    (∧z. z ∈ UNION (Basic_BNFs.setr xb)
        Basic_BNFs.snds ⇒
        P z) ⇒
    P (local.list.ctor_list xb)) ⇒
pr
print_thm ctxt' "induction" ctor_induct;
*}
```

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
term "ctor_list :: unit + 'a × 'a list ⇒ 'a list"
```

```
thm Nil_def Cons_def
```

```
• Nil ≡ ctor_list (Inl ())  
• Cons ≡ λx21' x22. ctor_list (Inr (x21' , x22))
```

```
theory Datatypes
```

```
imports Library
```

```
begin
```

```
datatype_new 'a list = Nil | Cons 'a "'a list"
```

```
term "ctor_list :: unit + 'a × 'a list ⇒ 'a list"
```

```
thm Nil_def Cons_def
```

```
thm list.ctor_induct list.induct
```

```
▪ ( $\wedge xb. (\wedge z. z \in \text{set2\_pre\_list } xb \Rightarrow P z) \Rightarrow$   
   $P (\text{ctor\_list } xb) \Rightarrow$   
   $P z$   
▪  $P \text{ Nil} \Rightarrow$   
   $(\wedge x_1 x_2. P x_2 \Rightarrow P (\text{Cons } x_1 x_2)) \Rightarrow P \text{ list}$ 
```



```
theory Datatypes
imports Library
begin

datatype_new 'a list = Nil | Cons 'a "'a list"

term "ctor_list :: unit + 'a × 'a list ⇒ 'a list"
thm Nil_def Cons_def
thm list.ctor_induct list.induct

term "ctor_rec_list ::
  (unit + 'a × 'a list × 'b ⇒ 'b) ⇒ 'a list ⇒ 'b"
term "rec_list ::
  'b ⇒ ('a ⇒ 'a list ⇒ 'b ⇒ 'b) ⇒ 'a list ⇒ 'b"
thm list.rec
```

```
rec_list f1 f2 Nil = f1
rec_list f1 f2 (Cons x21 x22) =
  f2 x21 x22 (rec_list f1 f2 x22)
```

```
theory Datatypes
imports Library
begin

datatype_new 'a list = Nil | Cons 'a "'a list"

term "ctor_list :: unit + 'a × 'a list ⇒ 'a list"
thm Nil_def Cons_def
thm list.ctor_induct list.induct

term "ctor_rec_list ::
  (unit + 'a × 'a list × 'b ⇒ 'b) ⇒ 'a list ⇒ 'b"
term "rec_list ::
  'b ⇒ ('a ⇒ 'a list ⇒ 'b ⇒ 'b) ⇒ 'a list ⇒ 'b"
thm list.rec

primrec tails :: "'a list ⇒ 'a list list" where
  "tails Nil = Cons Nil Nil"
| "tails (Cons x xs) = Cons (Cons x xs) (tails xs)"
```

```
theory Codatatypes
```

```
imports Library
```

```
begin
```

```
codatatype 'a llist =
```

```
  LNil | LCons (lhd: 'a) (ltl: "'a llist")
```

```
theory Codatatypes
```

```
imports Library
```

```
begin
```

```
codatatype 'a llist =
```

```
  LNil | LCons (lhd: 'a) (ltl: "'a llist")
```

```
term "dctor_corec_llist ::
```

```
  ('b  $\Rightarrow$  unit + 'a  $\times$  ('a llist + 'b))  $\Rightarrow$  'b  $\Rightarrow$  'a llist"
```

```
term "corec_llist ::
```

```
  -  $\Rightarrow$ 
```

```
  -  $\Rightarrow$ 
```

```
  -  $\Rightarrow$ 
```

```
  -  $\Rightarrow$ 
```

```
  -  $\Rightarrow$ 
```

```
  'b  $\Rightarrow$  'a llist"
```

```
theory Codatatypes
```

```
imports Library
```

```
begin
```

```
codatatype 'a llist =
```

```
  LNil | LCons (lhd: 'a) (ltl: "'a llist")
```

```
term "dctor_corec_llist ::
```

```
  ('b ⇒ unit + 'a × ('a llist + 'b)) ⇒ 'b ⇒ 'a llist"
```

```
term "corec_llist ::
```

```
  ('b ⇒ bool) ⇒ (* is LNil? *)
```

```
  - ⇒
```

```
  - ⇒
```

```
  - ⇒
```

```
  - ⇒
```

```
  'b ⇒ 'a llist"
```

```
theory Codatatypes
imports Library
begin

codatatype 'a llist =
  LNil | LCons (lhd: 'a) (ltl: "'a llist")

term "dctor_corec_llist ::
  ('b ⇒ unit + 'a × ('a llist + 'b)) ⇒ 'b ⇒ 'a llist"
term "corec_llist ::
  ('b ⇒ bool) ⇒ (* is LNil? *)
  ('b ⇒ 'a) ⇒ (* lhd *)
  ⇒
  ⇒
  ⇒
  'b ⇒ 'a llist"
```

```
theory Codatatypes
imports Library
begin

codatatype 'a llist =
  LNil | LCons (lhd: 'a) (ltl: "'a llist")

term "dctor_corec_llist ::
  ('b ⇒ unit + 'a × ('a llist + 'b)) ⇒ 'b ⇒ 'a llist"
term "corec_llist ::
  ('b ⇒ bool) ⇒ (* is LNil? *)
  ('b ⇒ 'a) ⇒ (* lhd *)
  ('b ⇒ bool) ⇒ (* ltl: stop? *)
  ('b ⇒ 'a llist) ⇒ (* ltl: end *)
  ('b ⇒ 'b) ⇒ (* ltl: continue *)
  'b ⇒ 'a llist"
```

```

theory Codatatypes
imports Library
begin

codatatype 'a llist =
  LNil | LCons (lhd: 'a) (ltl: "'a llist")

term "dctor_corec_llist ::
  ('b  $\Rightarrow$  unit + 'a  $\times$  ('a llist + 'b))  $\Rightarrow$  'b  $\Rightarrow$  'a llist"

term "corec_llist ::
  ('b  $\Rightarrow$  bool)  $\Rightarrow$       (* is LNil? *)
  ('b  $\Rightarrow$  'a)  $\Rightarrow$         (* lhd *)
  ('b  $\Rightarrow$  bool)  $\Rightarrow$      (* ltl: stop? *)
  ('b  $\Rightarrow$  'a llist)  $\Rightarrow$  (* ltl: end *)
  ('b  $\Rightarrow$  'b)  $\Rightarrow$       (* ltl: continue *)
  'b  $\Rightarrow$  'a llist"

thm llist.disc_corec llist.sel_corec
  
```

```

▪ p a  $\Rightarrow$  corec_llist p g21 q22 g221 g222 a = LNil
▪  $\neg$  p a  $\Rightarrow$ 
  corec_llist p g21 q22 g221 g222 a  $\neq$  LNil
▪ p a  $\Rightarrow$ 
  lhd (corec_llist p g21 q22 g221 g222 a) = g21 a
▪  $\neg$  p a  $\Rightarrow$ 
  ltl (corec_llist p g21 q22 g221 g222 a) =
  (if q22 a then g221 a
   else corec_llist p g21 q22 g221 g222
    (g222 a))
  
```



```
theory Codatatypes
imports Library
begin

codatatype 'a llist =
  LNil | LCons (lhd: 'a) (ltl: "'a llist")

term "dctor_corec_llist ::
  ('b  $\Rightarrow$  unit + 'a  $\times$  ('a llist + 'b))  $\Rightarrow$  'b  $\Rightarrow$  'a llist"
term "corec_llist ::
  ('b  $\Rightarrow$  bool)  $\Rightarrow$       (* is LNil? *)
  ('b  $\Rightarrow$  'a)  $\Rightarrow$         (* lhd *)
  ('b  $\Rightarrow$  bool)  $\Rightarrow$      (* ltl: stop? *)
  ('b  $\Rightarrow$  'a llist)  $\Rightarrow$  (* ltl: end *)
  ('b  $\Rightarrow$  'b)  $\Rightarrow$       (* ltl: continue *)
  'b  $\Rightarrow$  'a llist"
thm llist.disc_corec llist.sel_corec

primcorec ltails :: "'a llist  $\Rightarrow$  'a llist llist" where
```

```

theory Codatatypes
imports Library
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codatatype 'a llist =
  LNil | LCons (lhd: 'a) (ltl: "'a llist")

term "dctor_corec_llist ::
  ('b  $\Rightarrow$  unit + 'a  $\times$  ('a llist + 'b))  $\Rightarrow$  'b  $\Rightarrow$  'a llist"
term "corec_llist ::
  ('b  $\Rightarrow$  bool)  $\Rightarrow$       (* is LNil? *)
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primcorec ltails :: "'a llist  $\Rightarrow$  'a llist llist" where
  "ltails xs  $\neq$  LNil"
| "lhd (ltails xs) = xs"
| "ltl (ltails xs) =
  (if xs = LNil then LNil else ltails (ltl xs))"
```

Outline

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Bounded Natural Functors

(Co)datatypes

Primitive (Co)recursion

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  "f a = a ⇒ fpdest f a = LNil"
| "lhd (fpdest f a) = f a"
| "ltl (fpdest f a) = fpdest f (f a)"
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theory Primcorec
imports Library
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codatatype 'a llist =
  LNil | LCons (lhd: 'a) (ltl: "'a llist")

primcorec fp_dest :: "('a ⇒ 'a) ⇒ 'a ⇒ 'a llist" where
  "f a = a ⇒ fp_dest f a = LNil"
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primcorec fp_cons :: "('a ⇒ 'a) ⇒ 'a ⇒ 'a llist" where
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| "f a ≠ a ⇒ fp_cons f a = LCons (f a) (fp_cons f (f a))"
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primcorec fp_code :: "('a ⇒ 'a) ⇒ 'a ⇒ 'a llist" where
  "fp_code f a = (let fa = f a in
    if fa = a then LNil else LCons fa (fp_code f fa))"
```

```
theory Primrec
imports Library
begin
```

```
datatype_new 'a tree = Node 'a "'a tree list"
```

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theory Primrec
imports Library
begin

datatype_new 'a tree = Node 'a "'a tree list"

primrec sum_tree :: "nat tree  $\Rightarrow$  nat" where
  "sum_tree (Node a ts) =
    a + sum_list (map sum_tree ts)"
```

```
theory Primrec
imports Library
begin

datatype_new 'a tree = Node 'a "'a tree fset"

primrec sum_tree :: "nat tree  $\Rightarrow$  nat" where
  "sum_tree (Node a ts) =
  a + sum_fset (fimage sum_tree ts)"
```

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19 kLoC ML, 7 kLoC thy

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performance: real world

The **IsaFoR** session Proof-
Checker now compiles in 10
minutes instead of 50!

René Thiemann

Related Talks

Lochbihler, Hölzl (next talk)

Recursive Functions on Lazy Lists via Domains and Topologies

Blanchette, Popescu, Traytel (tomorrow 12:15)

Cardinals in Isabelle/HOL

Blanchette, Popescu, Traytel (Saturday 11:45, IJCAR)

Unified Classical Logic Completeness: A Coinductive Pearl

Truly Modular (Co)datatypes

for



Jasmin Blanchette
Lorenz Panny
Dmitriy Traytel

Johannes Hölzl
Andrei Popescu



Technische Universität München

Andreas Lochbihler
ETH zürich