Goal: learn threading and semaphores. 
Grade: 50 points.

There are 4 programming problems. You must use the pthreads and the semp.h and provided in the example code.

1. Implement Dining Philosopher problem using semaphores and avoid deadlock. Each philosopher will be their own thread.

2. *The Dining Savages Problem*. A tribe of savages eats communal dinners from a large pot that can hold M servings of stewed missionary. When a savage wants to eat, he helps himself from the pot, unless it is empty. If the pot is empty, the savage wakes up the cook and then waits until the cook has refilled the pot. Your solution should avoid deadlock and awaken the cook only when the pot is empty.

Implement the actions of the savages and cook using semaphores and avoid deadlock. There will be 1 cook thread and 10 savages threads.

3. Unisex bathroom problem. Using the unisex.cc (NOT unisex1.cc) from the demo code, correct the code, so that starvation can be avoided.

4. The *Physical Plant Problem*
You will have three kinds of processes, client process, Help Desk process, Physical Plant Tech processes

The client process will do something for a random amount of time. Then something brakes, so the client has to call physical plant to have them come out and fix it. In order for the client to get something fixed they must call the Help Desk. Then wait for the Physical Plant tech’s to show up to fix the problem. Once the problem is fixed they go back to working for a random amount of time before the next problem.

The Help Desk has a simple job. Wait for calls from the clients and then tell the Physical Plant Tech to go fix it.

Physical Plant Tech process: They are in the break room having coffee for a random amount of time. When they are done with coffee, then wait for Help Desk to tell them to go out to clients. But they can only go to a client’s when there is 3 tech’s (union rules) done with coffee. Once there are 3 techs then the problem will get fixed and they then
tell the client the problem is fixed and go back to the break room for a random amount of time having coffee.

Implement the actions of the processes using semaphores. There will be 2 client threads, 1 help desk thread, and 5 Physical Plant Threads. You code should avoid deadlock.

Turning in the Assignment:
1. Turn in a hardcopy of the code.
2. create a readme.txt file, that explains how to compile and run everything
2. tar and gzip all the code (all 4 programs, readme.txt, and semp.h) and e-mail it to nfrazie1@uwyo.edu as an attachment. Remember this must compiled and run it on cosc linux machines. The subject line should be: 4740: Program 3. The last e-mail will the only one accepted, so if you e-mail multiple copies (or multiple parts), I will only look at the last one and will only be accepted up to 5pm on November 05, 2015 as on time. Make sure your name is in the code as a comment must appear in all files.
4. Lastly, make sure you comment your code, or points will be taken off.