COSC 5/4730, Mobile Programming  Fall 2018

Instructor: James Ward  E-mail: seker@uwyo.edu
Office: Engineering 4065  Phone: 766-6231

Office Hours: TBA and by Appointment

Grading:  Grades will be based on the percentage listed below and a curved at the end of the semester. There will be no extra credit.
Homework  100%

Lecture Course Web page:  http://www.cs.uwyo.edu/~seker/

Texts:
Optional:
Android Programming: The Big Nerd Ranch Guide (Big Nerd Ranch Guides), Bill Phillips

Useful but not required:
Beginning Android, Grant Allen, Apress
Beginning Android Games, Zechner, Mario, DiMarzio, J. F., Green, Robert, Apress
Pro Android UI, Jackson, Apress
Pro Android Games, Vladimir Silva, Apress
Andriod Wireless Application Development, Shane Conder, Addison Weley
Android User Interface Design, 2rd, Clifton, Pearson

Prerequisites:
  COSC 3020

Homework:
  Programming or homework assigned in lecture will be due at 5pm on the date specified for each assignment, unless otherwise specified. Late homework will not be accepted without an official excused absence from class on the due date. DO NOT TURN HOMEWORK INTO THE COMPUTER SCIENCE OFFICE.

  **There WILL be homework due for credit during the last week of class.**

Academic Honesty:
  Assignments are designed to be completed independently. UW Reg 2-114 defines academic dishonesty and specifies the penalties. Collaboration and discussion are acceptable, but you MUST report the names of everyone who helps you.

  **Also use of cell phones, pagers, and other devices that beep must be silenced during class, unless necessary for emergencies.**